

DO Loops

Counting Loop

When a programmer knows, (or can determine through computation) how many times a loop is to be executed, a DO-loop should be used for efficiency.

Syntax:

```
DO count = start, endval, increment
  statement
  statement
END DO
```

Example 1:

```
isum = 0
DO i = 1, 10, 1
  isum = isum + i
END DO
```

$$\sum_{i=1}^N i = \frac{N(N+1)}{2}$$

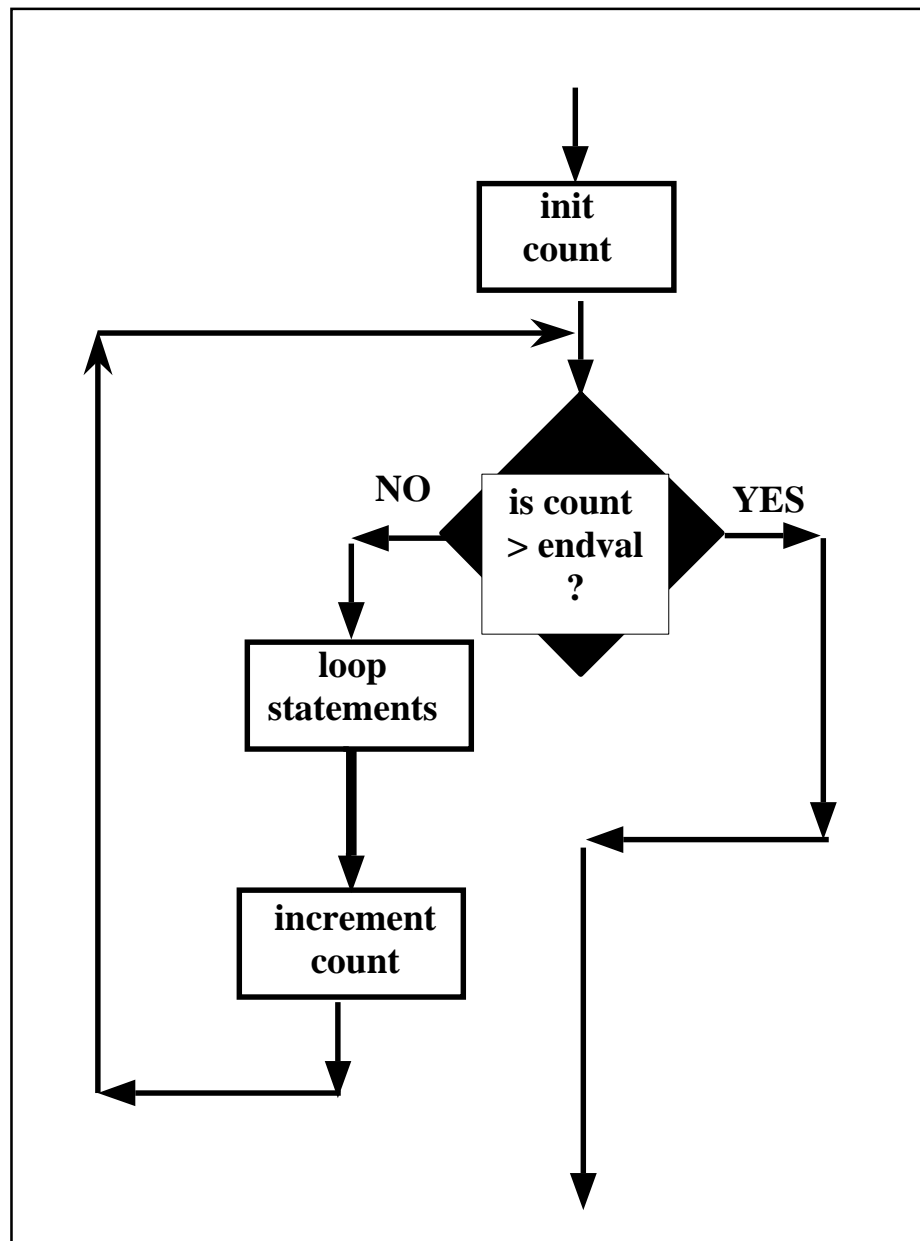
Example 2:

```
isum = 0
i = 1
DO
  if (i > 10) EXIT
  isum = isum + i
  i = i + 1
END DO
```

Flow Chart

DO Loop Representation

Almost identical to a while loop representation.



DO Loop Components

DO Loop Elements

count is a simple integer variable (not an expression) used to control the number of times the loop gets executed.

start is the value to which count is initialized the first time through the loop

endval stops the execution of the loop, i.e. when **count > endval** (or < if the loop is counting down) the loop is halted, at which point execution of the program continues with the statement following the END DO statement.

increment is the value that is added to count each time the loop is executed.

Count, start, endval, and increment are called loop control variables(LCV).

Note:

Start, endval, and increment must be either:

- | | |
|---------------|-----------------------|
| 1) constant | (2, -16) |
| 2) variable | j, count, k |
| 3) expression | $2 * j + 1$, $i / 3$ |

and for our purposes they will always be INTEGER.

Examples

Simple DO Loops

```
do  i = 1, 10, 2
do  j = 10, 200, 5
do  count = init, 500, 1
do  k = i, j, n
do  l = 1, jmp
do  k = 20, 2, 2
```

Note: increment omitted ---> **1**

Non-trivial and invalid DO Loops

```
do  j = 20, 2, -2
do  i = j, n - 1
do  l = 0, 20
do  L = 1, L, 2      <----- invalid, why?
do  x + 1 = 1, y     <----- invalid, why?
do  j = 20, -1, 1
```

**How many times
does the body of the
loop get executed ?**

$$\frac{\text{endval} - \text{start}}{\text{increment}} + 1$$

- Provided the loop gets executed at all!

DO Loop Execution

Control Flow

- PRE-tested (make the first condition test before first loop)
- NOT every do loop gets executed at least once.
- The count variable may be used inside the loop.
- Do **NOT** change any of the loop control variables inside the loop.

Program DO Example

Problem

Write a program for a **weight-control center**.

Given a data file that contains a client's id number, age, height (feet & inches) and their weight. Determine if the client is **under-weight**, **over-weight** or **ok** and how many pounds they should lose or gain.

Note: the first line of the data file contains an integer count of the number of clients in the file.

The following **formula** for **height|age \Leftrightarrow weight ratio** is to used:

A person's **optimal weight** = 2.5 pounds for every inch of height plus 5 pds for every year of age over 28 and -5 pds for every year of age below 28.

A person is to be considered ok if they are within 5 pds of their optimal weight.

DO Example (cont)

```
PROGRAM weightcenter
  IMPLICIT NONE
  ! Variable declarations
  INTEGER :: client_id, age, feet, inches, clients, client
  REAL :: wtact, wtopt, wtdiff
  LOGICAL :: wtok, overwt

  ! Constant declarations
  INTEGER, PARAMETER :: keyage=28
  REAL, PARAMETER :: wtrange=5.0, pdsyear=5.0, pdsinch=2.5

  ! data files
  OPEN ( 9, FILE = 'CLIENT.DAT')
  OPEN (10, FILE = 'CLIENT.RST')

  ! Write table header to output file
  WRITE (10, 90)
  WRITE (10, 91)
  ! Input number of clients
  READ (9,100) clients

  ! weightcenter Program Continued
  !           process client info
  DO      client = 1, clients
    READ (9,200) client_id, age, feet, inches, wtact

  ! Determine optimal weight & difference
    inches = feet * 12 + inches
    wtopt = pdsinch * inches + (pdsyear * (age-keyage))
    wtdiff = ABS( wtact - wtopt)
    inches = inches - feet * 12

  ! Check weight status
    wtok = ( wtdiff <= wtrange)
    overwt = ( wtact > wtopt )
```

DO Example (cont)

```
! Output client's weight status
      IF ( wtok ) THEN
        WRITE (10,300 ) client_id, age, feet, inches, wtact
      ELSE IF ( overwt ) THEN
        WRITE (10,400 ) client_id, age, feet, inches, wtact, &
          (wtact- (wtopt+5.0))
! If not wtok and not overwt then must be underweight
      ELSE
        WRITE (10,500) client_id, age, feet, inches, wtact, &
          (wtopt - (wtact+5.0))
      END IF

    END DO

    CLOSE( 9)
    CLOSE(10)

    STOP

90    FORMAT ('Client      Age  Height  Weight  Status  Amount')
91    FORMAT ('-----')
100   FORMAT (I3)
200   FORMAT (I4, TR1, I3, TR1, I1, TR1, I2, TR1, F5.1)
300   FORMAT (I4, TR6, I3, TR2, I1, TR1, I2, TR3, F7.1, '  OK')
400   FORMAT (I4, TR6,I3,TR2,I1,TR1,I2,TR3,F7.1, '  Lose', F9.1)
500   FORMAT (I4, TR6,I3,TR2,I1,TR1, I2,TR3,F7.1, '  Gain', F9.1)
      END PROGRAM weightcenter
```


DO Example (cont)

Input:

```
5
1000  22  5 10 155.2
1001  20  5  8 135.0
1002  37  5  6 160.6
1003  43  6  4 225.0
1004  47  6  0 265.8
```

Output:

Client	Age	Height	Weight	Status	Amount
1000	22	5 10	155.2	Lose	5.2
1001	20	5 8	135.0	OK	
1002	37	5 6	160.6	Gain	44.4
1003	43	6 4	225.0	Gain	35.0
1004	47	6 0	265.8	Gain	4.2

Hmm. Well, looks like the formula used here isn't exactly ideal. Still, the example makes the basic points.