

# CS4984 Quiz for Unit 6 Version A

## Instructions

You should take this quiz now, and send in your answers to the instructor (4984i@fox.cs.vt.edu) by email as soon as you are done. That should take less than an hour and so you are required to not spend more time than 90 minutes. You can refer to your notes and the readings (textbook, articles) and Internet items that are part of or referenced by the courseware. Be sure to have "4984" and the quiz ID (e.g., 1A, 2B) in the "Subject:" part of your message.

The Honor Code is in effect. All work on this quiz should be your own. Be sure to put your name and student ID at the top of your set of answers. Do NOT send a copy of your answers to anyone else, or look at anyone else's answers, anytime during this course.

## Questions

1. Give the number of the answer for each of the following three parts:
  1. Which of the following icons allows text to be shown on the screen?
    1. Text icon
    2. Type icon
    3. Display icon
    4. Word icon
  2. Which of the following icons is used to display a QuickTime movie?
    1. Display icon
    2. Movie icon
    3. Video icon
    4. QuickTime icon
  3. What is the name of the window in which Authorware

program execution takes place?

1. Presentation window
  2. Design window
  3. Display window
  4. Execution window
  5. Program window
2. What Authorware icon provides modularity and the capability for unlimited nesting? Explain how it accomplishes this.
  3. Describe an Authorware program that causes one of three graphics (named graphic 1, graphic 2, graphic 3) to be displayed based on the value of a variable. Hint: Describe the icons involved and how they are "attached" to one another.
  4. Briefly describe one approach to providing QOS guarantees in high-speed networks.
  5. Discuss the difference between multimedia presentation and authoring systems. Be sure to contrast how they support interaction with users. Also, give at least 3 other differences, explaining each briefly.